



Creighton Ashton
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Objective:

Utilize my experience and contribute my skills as a Digital Artist to a production company in the entertainment industry.

Achievements:

- VFX work for some of the biggest summer blockbusters of 2011:
 - *Transformers 3: Dark of the moon*
 - *The Smurfs*
- *Atlas' Revenge*: 1st in the Animation Category of SIGGRAPH SpaceTime 2010.
 - **Lead FX Director.**

Work Experience:

- **Legend 3D**
 - Jan. 2011 – Jul. 2011
 - Stereo Compositor – converted 2D feature films into stereoscopic 3D.
- **Independent Projects**
 - Oct. 2009 – Dec 2010.
 - Modeled and Rigged assets for educational animations.
 - Dynamics simulation for animated short.
- **Naples Software Inc.**
 - Jun. 2007 – Jul. 2009
 - Web Developer – Developed and maintained web-pages as per client's requests.

Education:

- **University of Central Florida, Orlando, FL**
 - BA, Digital Media: Visual Language
 - Degree program aimed at production and CGI in a team setting.
- **Lead Effects Director** on animated short, *Atlas' Revenge*
 - Featured at SIGGRAPH '09, '10

Skills:

- Maya
- 3DS Max
- RealFlow
- Final Cut Pro
- Nuke
- Adobe Creative Suite
- Mocha Pro
- HTML/Javascript/CSS